



JOB OPENING

JOB TITLE	Makerspace Technician
POSTING DATE	May 14, 2024
CLOSING DATE	Open Until Filled
DEPARTMENT/DIVISION	Special Services/Hawk
EMPLOYMENT STATUS	Part-Time
START DATE & WORK SCHEDULE	ASAP Depending on availability, approximately 8-24 hours per week, as-needed Monday-Saturday, morning through evening shifts available.
SALARY	\$15.50 to \$ 17.50 hr
PREVIOUS WORK EXPERIENCE	Experience using, maintaining, and repairing wood, metal, plastic, and textile tools, both manual and Computer Numeric Control (CNC) tools. Experience instructing business or hobby-related making/fabricating projects.
EDUCATION:	High School graduate or equivalent preferred.
SPECIAL SKILLS & TRAINING	Knowledge and experience using 3D CAD and other software fabrication tools. Must possess outstanding customer service skills, including excellent written and oral communication.
BASIC RESPONSIBILITIES	Challenge your creativity and push your technical skills in an exciting and fast-paced job at the Hawk Makerspace. Makerspace staff are a core element in building and maintaining a culture of inclusion, creativity, innovation, and discovery for our users. Assist in developing and delivering instruction. Answer member questions. Develop and implement tool maintenance procedures. Repair and improve equipment when possible. Fabricate and install items for shop or department use. Assist in production if Standard Operating Procedures for user operation and other processes around the shop. Develop and implement tool-onboarding processes. Tours, cleaning, and other task as needed.
HOW TO APPLY	All candidates must complete a City of Farmington Hills employment application . Applications are located at www.fhgov.com or in the Human Resources Department at City Hall (31555 West Eleven Mile Road Farmington Hills, MI 48336). Please email the completed application and supporting documents to hr@fhgov.com or in person to the HR Department for consideration. Current employees should submit a letter of interest to Human Resources.

EQUAL OPPORTUNITY EMPLOYER